



Shernengo

Founded by Sherman Chin Game Producer

>10 years in Malaysia + 1 year in Canada + 1 year in Japan



20+ Games Worked On

Independent Game Development Company

www.Sherman3D.com

2003

2013

Worked on and delivered over 20 titles published worldwide: Object Art by Sherman3D more info () nore info 1) Siege (THQ, Mobile, 2004) 2) Mini Poccha (THQ, Mobile, 2004) 3) Seal Team 6 (THQ, Mobile, 2004) In-game Art by Sherman3D more info 4) Lemony Snicket: A Series of Unfortunate Events (JAMDAT, Mobile, 2004) Sherman3D more info 5) MotoGP Manager (THQ, Mobile, 2005) Club 6) Ministry of Sound: Club Manager (THQ, Mobile, 2005) 7) Full Spectrum Warrior (THQ, Mobile, 2006) Art by Sherman3D more info () In-game/Art by Sherman3D more info (3) TRADEWARS" 8) DNA (Merscom, PC, 2006) 9) Drawn To Life (THQ, Nintendo DS, 2007) RISING 10) Aveyond II (Big Fish Games, PC, 2007) erman3D more info () Chat Module Programming By Sherman3D more info () 11) Majestic Forest (Merscom, PC, 2008) 12) Lock's Quest (THQ, Nintendo DS, 2008) UEST 13) Tradewars Rising (Sylien Games, PC, 2009) In-game Art by Sherman3D more info () In-game Art by She rman3D more info () 14) Drawn To Life 2 : The Next Chapter (THQ, Nintendo DS, 2009) 15) Aveyond 3 (Big Fish Games, PC, 2009) 16) Scribblenauts (Warner Bros. Interactive, Nintendo DS, 2009) In-game Art by Sherman3D more info () In-game Art by Sherman3D more info () 17) Nickelodeon Diego's Build and Rescue (Take 2, Nintendo DS, 2010) 18) Good Luck Charlie: Bug Be Gone (Disney, PC, 2011) Aveyond 2 III III DOCCHA 19) Zeke and Luther: Trick Challenge 2 (Disney, PC, 2011) 20) Moshi Monsters Moshling Zoo (Activision, Nintendo DS, 2011) Ingame Art by Sherman3D more info () Background Art by Sherman3D more info () 21) ZhuZhu Babies (Activision, Nintendo DS, 2011) SIEGE 22) Dagedar (GameMill, Nintendo DS, 2011) 23) Alpha Kimori Episode 1 (Big Fish Games, PC, 2011) more info 24) Xia Xia (GameMill, Nintendo DS, 2012) 25) Moshi Monsters Moshlings Theme Park (Activision, Nintendo 3DS, 2012)





Our specialty game art style is cute, bright and colorful!











http://en.wikipedia.org/wiki/Sherman3D









Alpha Kimori: Great Doubt is an excellent, thought-provoking RPG.

Alpha Kimori: Great Doubt is the first episode in what promises to be a intriguing and thought-provoking RPG trilogy. The gameplay is similar to casual role-playing games like the *Aveyond* and *Millennium* series', but the storyline is heavier on science fiction and political ideals than fantasy.

The game opens 50 years after earth was invaded by aliens and all humans left for the planet Kimori. At the time of our story, the humans have divided into two warring factions. The Bidarians are warriors who wish to reclaim Earth, while the Jinrians wish to stay on Kimori and make it their home. The Bidarians are slowly destroying the planet though, using Robotic Intelligent Cybernetic Armor (RICA) to harvest Ki Crystals from the land and the animals of the land. They use the Ki Crystals to give themselves Ki Skills.

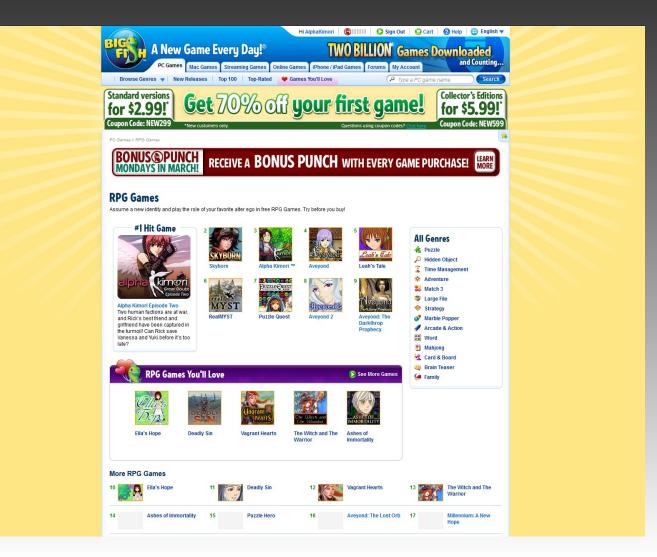
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Top 10 RPG Games

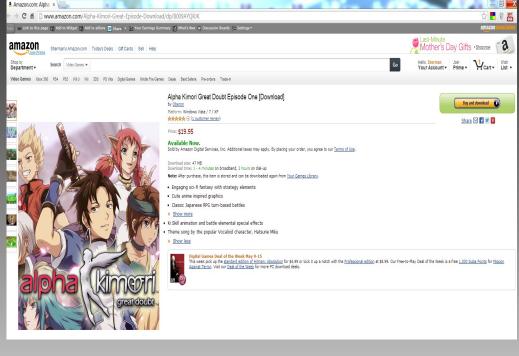




Sherman3D

Distributed by Shockwave, Amazon,Yahoo, MSN, etc.











Made Multi-platform with cloud computing by OnLive

ONLIVE ABOUT GAMES PLAYPACK STORE Alpha Kimori Try It Free! **Pricing Options Game Details** PlayPack Bundle: \$9,99/mo. Genre: Indie, RPG 11927 Play Modes: Single Player Unlimited play of this game Great Doubt Controls: and many more. Learn More www.AlphaKimori.com ESRB. Unrated Metascore: Not Rated Average Rating: Like 4 TRAILERS WHAT IS ONLIVE? 💮 Watch the Video! About Alpha Kimori More Information Alpha Kimori(tm) Great Doubt(tm) Episode One is the first of a trilogy of bright and Released: Mar. 18, 2013 colorful 2D sprite based anime inspired episodic 2D Japanese Role Playing Game, Audio: Stereo which feature an intricate action-adventure epic story with a delightful mix of sci-fi and fantasy elements. Paying tribute to JRPGs, it utilizes the traditional turn-based Publisher: Sherman3D battle system and high emphasis is placed on character development. The story is Sherman3D Developer: Dated System and high emphasis bub phaced on character development. The story is driven by the underlying Great Doubt philosophy which is inspired by the Japanese Zen and Chinese Tao philosophies. The story tells of two opposing forces of Yin and Yang that are dependent on each other and the good and evil sides are a matter of ESRB: Unrated perspective The story of Alpha Kimori(tm) is set 50 years after the alien invasion of Earth when

The story of support who may be and the source of the such the story of support who want the newly discovered planet kines planet source and the summaring human factions - the Bidarians, who want to reclaim Earth, and the Jinrians, who are contented with their new home. Even as the Bidarians destroy with their mighty Robotic Intelligent Cybernetic Armor (RICA) technology, the Jinrians defend the planet with the ability transmute into colossal indigenous creatures. Amidst the turmoil, young Bidarian warrior, Rick, falls in low with Jinrian princess, Yuki.

Features

1) Cute Japanese anime inspired graphics with full sprite battle animation.

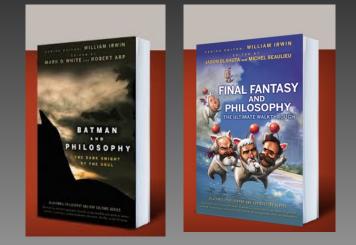
 Engaging sci-fi-fantasy love triangle interactive novel storyline with lots of twists and turns.

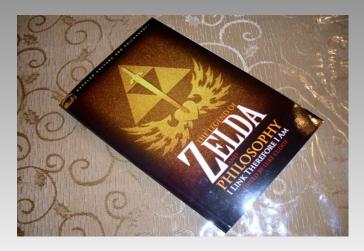
- Life bars and escape option during combat.
- 4) Classic Japanese RPG Turn Based Battle gives player time for strategy.
- 5) Ki Skill animation and battle elemental special effects.
- 6) Four visible party members and switchable lead character.
- Avoidable combat with visible enemies

8) Theme song sung by the popular Vocaloid character, Hatsune Miku (composed by Yossy : www.Studio-Misty.com).

9) 5 hours of average gameplay time.







Why Philosophy?

- A way of thinking about the world, the universe, and about society.

- Word from Greek meaning Love Of Wisdom

- Point of view of group of individuals not necessarily agreeable by all.

- Determined by time, place and situation confined by society norms.

- Every major science, including physics, biology, and chemistry were considered philosophy before before branching of.

- Pop culture and philosophy - metaphor for real life.





Lead a Better Life

- Moral value for harmony within society

- Teach children with cartoons e.g. He-Man, Thundercats
- Relevant stories make us ask questions and think.
- Look for good definition of words to find out what a question means.
- Philosophical questions appear difficult only because people do not understand what they mean.





Japanese Anime

- Medium to simplify questions of real life problems.

- Missing lines in drawings leave a lot to the imagination.

- Stories start out seemingly simple but addresses complex issues.

Is there meaning to life besides conforming to society?e.g. The Twelve Kingdoms

What are right and wrong,good and bad?e.g. Gundam Seed Destiny





Marle: It's all right, isn't it, Crono? Just wait right here – don't run off on me!



Japanese Role Playing Games

- Play the role of the character asking the questions.

- The answer you seek is in the meaning of the question. Clarify the question and the answer you shall find.

How do I change time?What is time? Perception of past,Present and future. Change them.e.g. Chrono Trigger

What is my mission?Who am I? Purpose in my creation.e.g. Xenogears

- Care for character because of association and character development.





Alpha Kimori Story

http://www.youtube.com/watch?v=7xU2cYIsucQ

- Planet Kimori.

- Kimorians created by Alpha, artificially intelligent space ship.

- Kimorians serve as soldiers to Elders.
- Elders use stories of Alpha and technology to deceive Kimorians.
- Mandate to rule with robots.
- Two warring factions.
- Technology versus nature.
- Return of Alpha to restore peace.





Philosophy

- Inspired by Japanese Zen, Chinese Tao.
- Omnipotence Paradox
- Can an omnipotent being create a stone so heavy that it cannot lift it?
- Both logically impossible.
- Omnipotence exists outside our realm of logic.
- Omnipotent being must not manifest.
- Governed by no physical rules.
- Everything is perfect.
- Only way for omnipotent being to manifest is to be part of everything.
- To be everything, to experience everything, to understand everything.

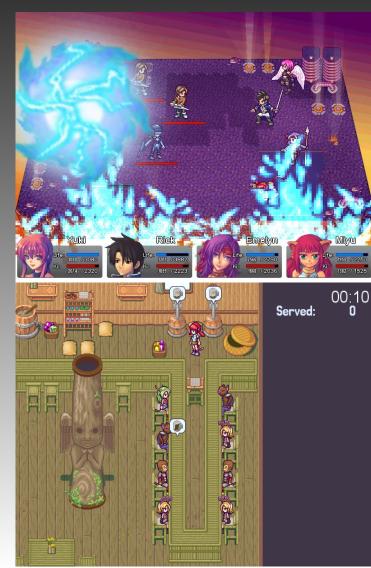




What would you do?

- If you have done everything before.
- Everything including doing everything uncountable many times.
- Time has no meaning.
- Forget everything. Experience anew.
- Each experience, a new game.
- Develop character.
- Gain experience.
- Level Up.
- Eventually, remember who you are.

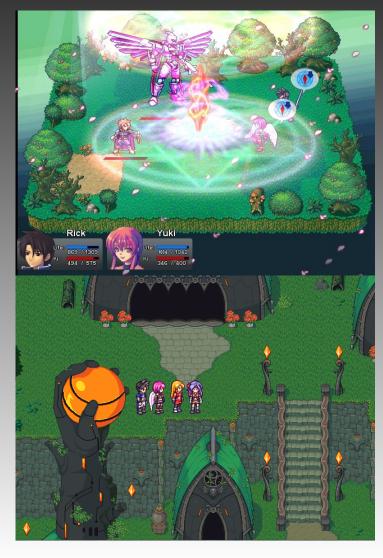




Why does evil exists?

- Interesting game.
- Different roles, different experiences.
- Role playing game.
- Evil is a matter of perception.
- Everybody has a different perspective.
- Each playing a role in the game.
- A good guy rises to vanquish evil.
- Evil repents.
- Becomes good. Repeats cycle.
- Continuous chain of Cause and Effect.





Great Doubt Principles

 When we do something, something else occurs as a result.
 Good and evil must exist in order for us to differentiate them. If A exists, not A must also exist.

2. Choose attachments wisely.
Attachments cause us to suffer.
What we attach to is just our relative perception of reality. Nothing is permanent/absolute.
Normal is an illusion. What is normal for the spider is chaos for the fly. ~Morticia Addams.

3. Accept reality.

Does not mean do nothing or give up. Do what we have to do at the right time. Appreciate and accept every moment. If you're depressed, you live in the past. Anxious, in the future. At peace, in the present. ~Lao Tzu



Alpha Kimori 1 Japanese Version



www.AlphaKimori.com/Japan